

# KEVIN KRULL

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## About

Hi! I'm Kevin, and I like to make pictures. I'm an illustrator and designer with a proven track record of making creative that works. I have focused experience in product design, art and animation for games, graphic design for web and print, UI/UX design, and web development. I love what I do and I want to share it with you.

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## Experience

**Senior Multimedia Artist**, Wind Creek Hospitality  
*August 2018 - Current*

Drive player engagement by producing quality product design, animation, and digital marketing for casino gaming app and website. Manage all art needs for entire social gaming division from wireframe to production.

**Artist II**, Scientific Games  
*October 2015 - August 2018*

Conceptualize, develop, and implement widely varied 2D and basic 3D assets through every step of the game development process. Developed titles including *The Simpsons*, *Seinfeld*, and *James Bond: Diamonds are Forever*.

**Creative Specialist**, GiftsForYouNow  
*May 2012 - September 2015*

Point person for digital and print marketing materials. Duties included managing all email marketing campaigns for three unique brands, catalog layout and design, web design, product photography, and product design from concept through production.

## Software

### Expert

Photoshop, Illustrator, After Effects, InDesign, XD, HTML, CSS, Microsoft Office

### Basic & Intermediate

ZBrush, Sketchup, 3ds Max, Unity, Perforce, Spine, Sketch, Figma

## Education

### Northern Illinois University

Bachelor of Fine Arts, Illustration  
Summa cum laude

## Honors and Publications

### ArtAscent Magazine

Distinguished Artist, February 2020, *Portraits*

### Stuffed Bunny Science Adventures

Illustrator, three 36-page children's picture books. NIU Press, 2015 - 2017.

### Creative Quarterly

Creative Quarterly, Best of 2017 (Cover Feature) Winner, Illustration Category, CQ 46  
Runner-Up, Illustration Category, CQ 38